

## Year 3

<p><b>Number – Number and place value</b></p> <ul style="list-style-type: none"> <li>count from 0 in multiples of 4, 8, 50 and 100; find 10 or 100 more or less than a given Number</li> <li>recognise the place value of each digit in a three-digit number (hundreds, tens, ones)</li> <li>compare and order numbers up to 1000</li> <li>identify, represent and estimate numbers using different representations</li> <li>read and write numbers up to 1000 in numerals and in words</li> <li>solve number problems and practical problems involving these ideas [i.e. number and place value]</li> </ul>	<p><b>Number – Addition and subtraction</b></p> <ul style="list-style-type: none"> <li>add and subtract numbers mentally, including:           <ul style="list-style-type: none"> <li>a three-digit number and ones</li> <li>a three-digit number and tens</li> <li>a three-digit number and hundreds</li> </ul> </li> <li>add and subtract numbers with up to three digits, using formal written methods of columnar addition and subtraction</li> <li>estimate the answer to a calculation and use inverse operations to check answers</li> <li>solve problems, including missing number problems, using number facts, place value, and more complex addition and subtraction</li> </ul>	<p><b>Number – Multiplication and division</b></p> <ul style="list-style-type: none"> <li>recall and use multiplication and division facts for the 3, 4 and 8 multiplication tables</li> <li>write and calculate mathematical statements for multiplication and division using the multiplication tables that they know, including for two-digit numbers times one-digit numbers, using mental and progressing to formal written methods</li> <li>solve problems, including missing number problems, involving multiplication and division, including positive integer scaling problems and correspondence problems in which <math>n</math> objects are connected to <math>m</math> objects</li> </ul>	<p><b>Number – Fractions</b></p> <ul style="list-style-type: none"> <li>count up and down in tenths; recognise that tenths arise from dividing an object into 10 equal parts and in dividing one-digit numbers or quantities by 10</li> <li>recognise, find and write fractions of a discrete set of objects: unit fractions and non-unit fractions with small denominators</li> <li>recognise and use fractions as numbers: unit fractions and non-unit fractions with small denominators</li> <li>recognise and show, using diagrams, equivalent fractions with small denominators</li> <li>add and subtract fractions with the same denominator within one whole [for example, <math>57 + 17 = 67</math>]</li> <li>compare and order unit fractions, and fractions with the same denominators</li> <li>solve problems that involve all of the above [i.e. fractions]</li> </ul>
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## Measurement

- measure, compare, add and subtract: lengths (m/cm/mm); mass (kg/g); volume/capacity (l/ml)
- measure the perimeter of simple 2-D shapes
- add and subtract amounts of money to give change, using both £ and p in practical contexts
- tell and write the time from an analogue clock, including using Roman numerals from I to XII, and 12-hour and 24-hour clocks
- estimate and read time with increasing accuracy to the nearest minute; record and compare time in terms of seconds, minutes and hours; use vocabulary such as o'clock, a.m./p.m., morning, afternoon, noon and midnight
- know the number of seconds in a minute and the number of days in each month, year and leap year
- compare durations of events [for example to calculate the time taken by particular events or tasks]

## Geometry – Properties of shapes

- draw 2-D shapes and make 3-D shapes using modelling materials; recognise 3-D shapes in different orientations and describe them
- recognise angles as a property of shape or a description of a turn
- identify right angles, recognise that two right angles make a half-turn, three make three quarters of a turn and four a complete turn; identify whether angles are greater than or less than a right angle
- identify horizontal and vertical lines and pairs of perpendicular and parallel lines

## Statistics

- interpret and present data using bar charts, pictograms and tables
- solve one-step and two-step questions [for example, 'How many more?' and 'How many fewer?'] using information presented in scaled bar charts and pictograms and tables

# Year 4

## Number – Number and place value

- count in multiples of 6, 7, 9, 25 and 1000
- find 1000 more or less than a given number
- count backwards through zero to include negative numbers
- recognise the place value of each digit in a four-digit number (thousands, hundreds, tens, and ones)
- order and compare numbers beyond 1000
- identify, represent and estimate numbers using different representations
- round any number to the nearest 10, 100 or 1000
- solve number and practical problems that involve all of the above and with increasingly large positive numbers
- read Roman numerals to 100 (I to C) and know that over time, the numeral system changed to include the concept of zero and place value

## Number – Addition and subtraction

- add and subtract numbers with up to 4 digits using the formal written methods of columnar addition and subtraction where appropriate
- estimate and use inverse operations to check answers to a calculation
- solve addition and subtraction two-step problems in contexts, deciding which operations and methods to use and why

## Number – Multiplication and division

- recall multiplication and division facts for multiplication tables up to  $12 \times 12$
- use place value, known and derived facts to multiply and divide mentally, including: multiplying by 0 and 1; dividing by 1; multiplying together three numbers
- recognise and use factor pairs and commutativity in mental calculations
- multiply two-digit and three-digit numbers by a one-digit number using formal written layout
- solve problems involving multiplying and adding, including using the distributive law to multiply two digit numbers by one digit, integer scaling problems and harder correspondence problems such as n objects are connected to m objects

<b>Number – Fractions (including decimals)</b>	<b>Measurement</b>	<b>Geometry – Properties of shapes</b>	<b>Geometry – Position and direction</b>	<b>Statistics</b>
<ul style="list-style-type: none"> <li>• recognise and show, using diagrams, families of common equivalent fractions</li> <li>• count up and down in hundredths; recognise that hundredths arise when dividing an object by one hundred and dividing tenths by ten</li> <li>• solve problems involving increasingly harder fractions to calculate quantities, and fractions to divide quantities, including non-unit fractions where the answer is a whole number</li> <li>• add and subtract fractions with the same denominator</li> <li>• recognise and write decimal equivalents of any number of tenths or hundredths</li> <li>• recognise and write decimal equivalents to <math>\frac{1}{4}</math>, <math>\frac{1}{2}</math>, <math>\frac{3}{4}</math></li> <li>• find the effect of dividing a one- or two-digit number by 10 and 100, identifying the value of the digits in the answer as ones, tenths and hundredths</li> <li>• round decimals with one decimal place to the nearest whole number</li> <li>• compare numbers with the same number of decimal places up to two decimal places</li> <li>• solve simple measure and money problems involving fractions and decimals to two decimal places</li> </ul>	<ul style="list-style-type: none"> <li>• convert between different units of measure [for example, kilometre to metre; hour to minute]</li> <li>• measure and calculate the perimeter of a rectilinear figure (including squares) in centimetres and metres</li> <li>• find the area of rectilinear shapes by counting squares</li> <li>• estimate, compare and calculate different measures, including money in pounds and pence</li> <li>• read, write and convert time between analogue and digital 12- and 24-hour clocks</li> <li>• solve problems involving converting from hours to minutes; minutes to seconds; years to months; weeks to days</li> </ul>	<ul style="list-style-type: none"> <li>• compare and classify geometric shapes, including quadrilaterals and triangles, based on their properties and sizes</li> <li>• identify acute and obtuse angles and compare and order angles up to two right angles by size</li> <li>• identify lines of symmetry in 2-D shapes presented in different orientations</li> <li>• complete a simple symmetric figure with respect to a specific line of symmetry</li> </ul>	<ul style="list-style-type: none"> <li>• describe positions on a 2-D grid as coordinates in the first quadrant</li> <li>• describe movements between positions as translations of a given unit to the left/right and up/down</li> <li>• plot specified points and draw sides to complete a given polygon</li> </ul>	<ul style="list-style-type: none"> <li>• interpret and present discrete and continuous data using appropriate graphical methods, including bar charts and time graphs.</li> <li>• solve comparison, sum and difference problems using information presented in bar charts, pictograms, tables and other graphs</li> </ul>

# Year 5

## Number – Number and place value

- read, write, order and compare numbers to at least 1 000 000 and determine the value of each digit
- count forwards or backwards in steps of powers of 10 for any given number up to 1 000 000
- interpret negative numbers in context, count forwards and backwards with positive and negative whole numbers, including through zero
- round any number up to 1 000 000 to the nearest 10, 100, 1000, 10 000 and 100 000
- solve number problems and practical problems that involve all of the above
- read Roman numerals to 1000 (M) and recognise years written in Roman numerals

## Number – Addition and subtraction

- add and subtract whole numbers with more than 4 digits, including using formal written methods (columnar addition and subtraction)
- add and subtract numbers mentally with increasingly large numbers
- use rounding to check answers to calculations and determine, in the context of a problem, levels of accuracy
- solve addition and subtraction multi-step problems in contexts, deciding which operations and methods to use and why

## Number – Multiplication and division

- identify multiples and factors, including finding all factor pairs of a number, and common factors of two numbers
- know and use the vocabulary of prime numbers, prime factors and composite (non-prime) numbers
- establish whether a number up to 100 is prime and recall prime numbers up to 19
- multiply numbers up to 4 digits by a one- or two-digit number using a formal written method, including long multiplication for two-digit numbers
- multiply and divide numbers mentally drawing upon known facts
- divide numbers up to 4 digits by a one-digit number using the formal written method of short division and interpret remainders appropriately for the context
- multiply and divide whole numbers and those involving decimals by 10, 100 and 1000
- recognise and use square numbers and cube numbers, and the notation for squared ( $^2$ ) and cubed ( $^3$ )
- solve problems involving multiplication and division including using their knowledge of factors and multiples, squares and cubes
- solve problems involving addition, subtraction, multiplication and division and a combination of these, including understanding the meaning of the equals sign
- solve problems involving multiplication and division, including scaling by simple fractions and problems involving simple rates

<p><b>Number – Fractions (including decimals and percentages)</b></p> <ul style="list-style-type: none"> <li>compare and order fractions whose denominators are all multiples of the same number</li> <li>identify, name and write equivalent fractions of a given fraction, represented visually, including tenths and hundredths</li> <li>recognise mixed numbers and improper fractions and convert from one form to the other and write mathematical statements <math>&gt; 1</math> as a mixed number [for example, <math>\frac{2}{5} + \frac{4}{5} = \frac{6}{5} = 1\frac{1}{5}</math>]</li> <li>add and subtract fractions with the same denominator and denominators that are multiples of the same number</li> <li>multiply proper fractions and mixed numbers by whole numbers, supported by materials and diagrams</li> <li>read and write decimal numbers as fractions [for example, <math>0.71 = \frac{71}{100}</math>]</li> <li>recognise and use thousandths and relate them to tenths, hundredths and decimal equivalents</li> <li>round decimals with two decimal places to the nearest whole number and to one decimal place</li> <li>read, write, order and compare numbers with up to three decimal places</li> <li>solve problems involving number up to three decimal places</li> <li>recognise the per cent symbol (%) and understand that percent relates to 'number of parts per hundred', and write percentages as a fraction with denominator 100, and as a decimal</li> <li>solve problems which require knowing percentage and decimal equivalents of <math>\frac{1}{2}</math>, <math>\frac{1}{4}</math>, <math>\frac{1}{5}</math>, <math>\frac{2}{5}</math>, <math>\frac{4}{5}</math> and those fractions with a denominator of a multiple of 10 or 25</li> </ul>	<p><b>Measurement</b></p> <ul style="list-style-type: none"> <li>convert between different units of metric measure (for example, kilometre and metre; centimetre and metre; centimetre and millimetre; gram and kilogram; litre and millilitre)</li> <li>understand and use approximate equivalences between metric units and common imperial units such as inches, pounds and pints</li> <li>measure and calculate the perimeter of composite rectilinear shapes in centimetres and metres</li> <li>calculate and compare the area of rectangles (including squares), and including using standard units, square centimetres (<math>\text{cm}^2</math>) and square metres (<math>\text{m}^2</math>) and estimate the area of irregular shapes</li> <li>estimate volume [for example, using <math>1 \text{ cm}^3</math> blocks to build cuboids (including cubes)] and capacity [for example, using water]</li> <li>solve problems involving converting between units of time <ul style="list-style-type: none"> <li>use all four operations to solve problems involving measure [for example, length, mass, volume, money] using decimal notation, including scaling</li> </ul> </li> </ul>	<p><b>Geometry – Properties of shapes</b></p> <ul style="list-style-type: none"> <li>identify 3-D shapes, including cubes and other cuboids, from 2-D representations</li> <li>know angles are measured in degrees: estimate and compare acute, obtuse and reflex angles</li> <li>draw given angles, and measure them in degrees (<math>^\circ</math>)</li> <li>identify: <ul style="list-style-type: none"> <li>angles at a point and one whole turn (total <math>360^\circ</math>)</li> <li>angles at a point on a straight line and <math>\frac{1}{2}</math> a turn (total <math>180^\circ</math>)</li> <li>other multiples of <math>90^\circ</math></li> </ul> </li> <li>use the properties of rectangles to deduce related facts and find missing lengths and angles</li> <li>distinguish between regular and irregular polygons based on reasoning about equal sides and angles</li> </ul>	<p><b>Geometry – Position and direction</b></p> <ul style="list-style-type: none"> <li>identify, describe and represent the position of a shape following a reflection or translation, using the appropriate language, and know that the shape has not changed</li> </ul>	<p><b>Statistics</b></p> <ul style="list-style-type: none"> <li>solve comparison, sum and difference problems using information presented in a line graph</li> <li>complete, read and interpret information in tables, including timetables</li> </ul>
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# Year 6

<p><b>Number – Using Numbers</b></p> <ul style="list-style-type: none"><li>• how to use number skills in real life</li><li>• how to use numbers in everyday money problems</li><li>• how to use a number line to understand negative numbers</li><li>• how to use the symbols &lt;&lt;(less than) and &gt;&gt;(greater than)</li><li>• how to use a number line to calculate with negative numbers</li><li>• how to add negative numbers</li><li>• how to subtract negative numbers.</li></ul>	<p><b>Sequences</b></p> <ul style="list-style-type: none"><li>• how to use function machines to generate input or output values</li><li>• how to describe some simple number patterns</li><li>• how to create sequences and describe them in words</li><li>• how to generate and describe simple whole-number sequences</li><li>• how to use the special sequence called the sequence of square numbers</li><li>• how to use the special sequence called the sequence of triangular numbers.</li></ul> <p><b>Area, perimeter and Volume</b></p> <ul style="list-style-type: none"><li>• how to work out the perimeters and areas of 2D shapes</li><li>• how to work out the volumes of cubes and cuboids</li><li>• how to use simple formulae to calculate perimeter, area and volume</li><li>• how to work out the capacity of a cube or a cuboid.</li></ul>	<p><b>Decimal numbers</b></p> <ul style="list-style-type: none"><li>• how to order decimal numbers by size</li><li>• how to multiply and divide decimal numbers by 10, 100 and 1000</li><li>• how to use estimation to check your answers</li><li>• how to add and subtract decimal numbers</li><li>• how to multiply and divide decimals by whole numbers.</li></ul> <p><b>Working with numbers</b></p> <ul style="list-style-type: none"><li>• what square roots are</li><li>• that you can use a calculator to work out square roots</li><li>• how to round whole numbers and decimals</li><li>• the order of operations</li><li>• how to carry out long multiplication</li><li>• how to carry out long division</li><li>• how to calculate with measurements.</li></ul>
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<p><b>Statistics</b></p> <ul style="list-style-type: none"> <li>• how to calculate the mode, the median, the mean and the range for a set of data</li> <li>• how to use tally charts and frequency tables to collate data</li> <li>• how to interpret statistical diagrams and charts</li> <li>• how to collect and organise data</li> <li>• how to create data collection forms</li> <li>• how to create questionnaires</li> <li>• how to draw simple conclusions from data.</li> </ul> <p><b>Algebra</b></p> <ul style="list-style-type: none"> <li>• how to use letters to represent numbers</li> <li>• how to use the rules (conventions) of algebra</li> <li>• how to simplify algebraic expressions</li> <li>• how to use and write formulae.</li> </ul> <p><b>Fractions</b></p> <ul style="list-style-type: none"> <li>• how to find equivalent fractions</li> <li>• how to write a fraction in its simplest form</li> <li>• how to add and subtract fractions with the same and different denominators</li> <li>• how to convert a simple improper fraction to a mixed number</li> <li>• how to convert a mixed number into an improper fraction</li> <li>• how to add and subtract mixed numbers with the same and different denominators.</li> </ul>	<p><b>Angles</b></p> <ul style="list-style-type: none"> <li>• how to measure and draw angles</li> <li>• how to calculate angles at a point, angles on a straight line and vertically opposite angles</li> <li>• how to calculate angles in a triangle</li> <li>• how to calculate angles in a quadrilateral</li> <li>• how to recognise parallel, intersecting and perpendicular lines</li> <li>• how to explain the geometrical properties of triangles and quadrilaterals.</li> </ul> <p><b>Coordinates and graphs</b></p> <ul style="list-style-type: none"> <li>• how to use coordinates in all four quadrants</li> <li>• how to draw a variety of graphs</li> <li>• how to recognise lines of the form <math>x=a, y=b, x=a, y=b</math></li> <li>• how to recognise the graphs of <math>y=x, y=-x, y=x, y=-x</math> and <math>y=axy=ax</math></li> </ul> <p>how to interpret and draw graphs that show real-life problems.</p>	<p><b>Percentages</b></p> <ul style="list-style-type: none"> <li>• how to interpret percentages as fractions or decimals</li> <li>• how to work out a fraction or a percentage of a quantity</li> <li>• when and how you can work out using a percentage of a quantity without using a calculator</li> <li>• how to work out the result of a simple percentage change</li> <li>• how to solve simple problems involving percentage changes.</li> </ul>	<p><b>Probability</b></p> <ul style="list-style-type: none"> <li>• how to use the correct words to describe probability</li> <li>• how to work with a probability scale</li> <li>• how to work out theoretical probabilities in different situation</li> <li>• how to use experimental probability to make predictions.</li> </ul>
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<b>Symmetry</b>	<b>Equations</b>	<b>Interpreting data</b>	<b>Ratio</b>
<ul style="list-style-type: none"><li>• how to recognise shapes that have reflective symmetry</li><li>• how to use line symmetry</li><li>• how to recognise and use rotational symmetry</li><li>• how to reflect shapes in a mirror line</li><li>• how to use coordinates to reflect shapes in all four quadrants</li><li>• how to tessellate a shape.</li></ul>	<ul style="list-style-type: none"><li>• how to solve simple equations</li><li>• how to set up equations to solve simple problems.</li></ul>	<ul style="list-style-type: none"><li>• how to read data from a pie chart in which the data is given as percentages</li><li>• how to read data from pie charts when the sectors are simple fractions of the whole</li><li>• how to use the mean and range to compare sets of data</li><li>• how to carry out and interpret a statistical survey.</li></ul>	<ul style="list-style-type: none"><li>• how to use ratio notation</li><li>• how to use ratios to compare quantities</li><li>• how to simplify ratios</li><li>• how to use ratios to find totals or missing quantities</li><li>• the connection between ratios and fractions</li><li>• how to use ratios to solve problems in everyday life.</li></ul>